

The Adventures of Sherlock Holmes Adventure V -- A Case of Identity

"If we could change just one variable in a story, would that story still work? Or would the outcome

change? How? And does changing one variable inevitably lead to changes in other variables?"

Let's change the **motive** in this coming week's story, *A Case of Identity*.

At first blush, Windibank's motive is money, and a sexual interest in Mary is also implied. But one hundred pounds a year isn't exactly a fortune. Similarly, Mary is no temptress. If not money or sex, what possible motive can you find for the invention of Hosmer Angel?



Jealousy? Revenge? Or can you build a case for something else?

Sonia Fetherston March 28, 1997